

Supporting Characters

Race: Dark Elf

Head Coach: AntonLunau

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Biff Tannen	Lineman	6	3	4	8	Block		1			1	1	8	90 000
2	Admiral Ackbar	Witch Elf	7	3	4	7	Frenzy, Dodge, Jump Up, Block		1	4				13	130 000
8	Hodor	Blitzer	7	3	4	8	Block, Dodge, Side Step		1	3		3		16	140 000
9	Troy McClure	Blitzer	7	3	4	8	Block, Dodge		2	1		1		7	120 000
10	Unnamed	Blitzer	7	3	4	8	Block								100 000
12	Barry Kripke	Lineman	6	3	4	8	Block		1				1	6	90 000
13	Scruffy the Janitor	Lineman	6	3	4	8			1			1		3	70 000
14	Jesus Quintana	Lineman	6	3	4	8	Block		1			1	1	8	90 000
15	Carlton Banks	Lineman	6	3	4	8						2		4	70 000
99	Unnamed	Journeyman	6	3	4	8	Loner								70 000
100	Unnamed	Journeyman	6	3	4	8	Loner								70 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 8 8 0 9 3 65 1 040 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

- Bloodweiser Babes (0-2): ___ x 50 000
- Bribes (0-3): ___ x 100 000
- Extra Training (0-4): ___ x 100 000
- Halfing Master Chef (0-1): ___ x 300 000
- Wandering Apothecaries (0-2): ___ x 100 000
- Wizard (0-1): ___ x 150 000
- Card budget: x 0
- Gate:
- FAME:



Team Goods

- Rerolls: 2 x 50 000 = 100 000
- Fan Factor: 4 x 10 000 = 40 000
- Assistant Coaches: 0 x 10 000 = 0
- Cheerleaders: 0 x 10 000 = 0
- Apothecary: 1 x 50 000 = 50 000
- Treasury: 40 000
- Team Value (incl MNGs value): 1 230 000**
- Induced Value: 0**
- Match Value (TV for match): 1 230 000**

ROSTER BY
OBBLM

■ MNG ■ Journeyman □ New skill available ■ Stat upgrade ■ Stat downgrade

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